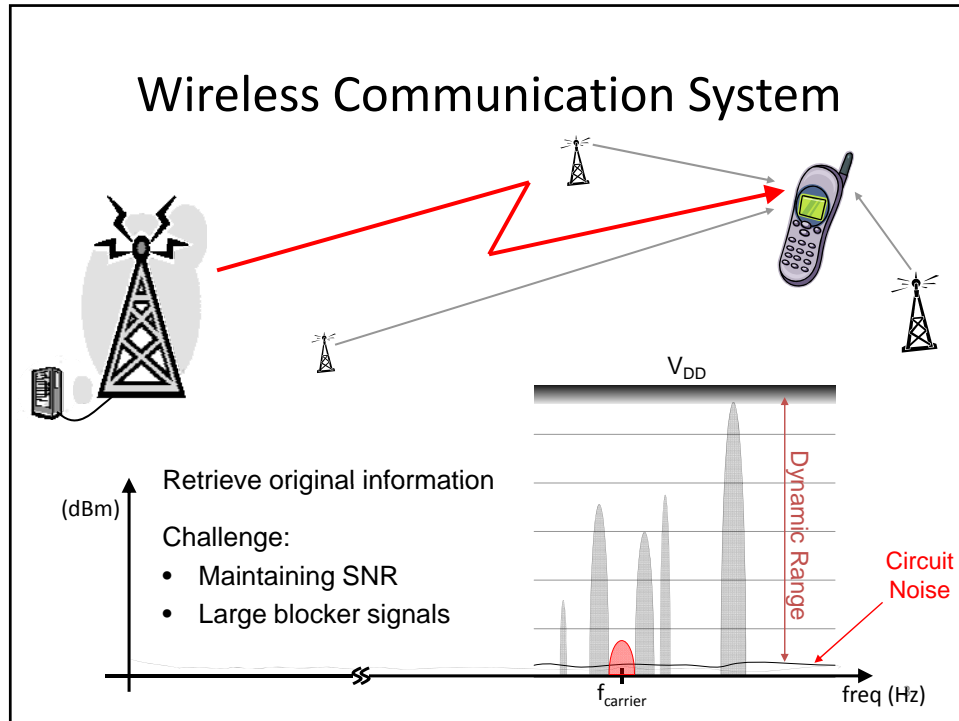


# Mixed Signal Techniques for RF Transceivers

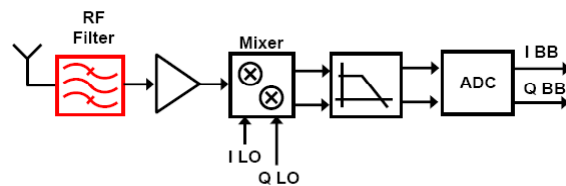
Renaldi Winoto  
EE242 Guest Lecture, Spring 2009  
April 29<sup>th</sup>, 2009

## Outline

- RF Receivers: A Mixed-Signal Perspective
- Discrete-Time RF Receivers
- Sigma-Delta A/D Converters
  - Intro to Sigma-Delta Modulation
  - Sigma-Delta Converters in RF Receivers
- Mixed-Signal Techniques in RF Transmitter

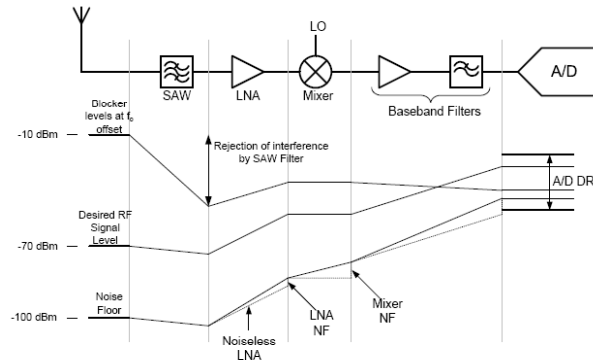


## A Direct-Conversion Receiver



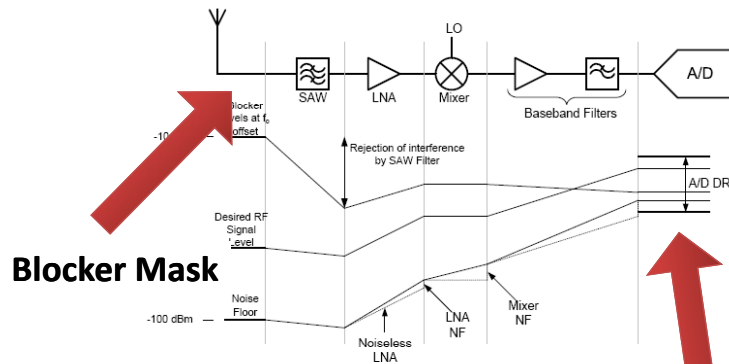
- **Mix – Amplify – Filter** → A/D Conversion
- Virtually all RF receiver today has an A/D
  - Complex modulation schemes to achieve spectral efficiency
  - Needs digital circuit to perform complex demodulation algorithm

## RF Receiver : A Mixed-Signal Perspective



- A receiver *pre-conditions* an RF signal for A/D conversion

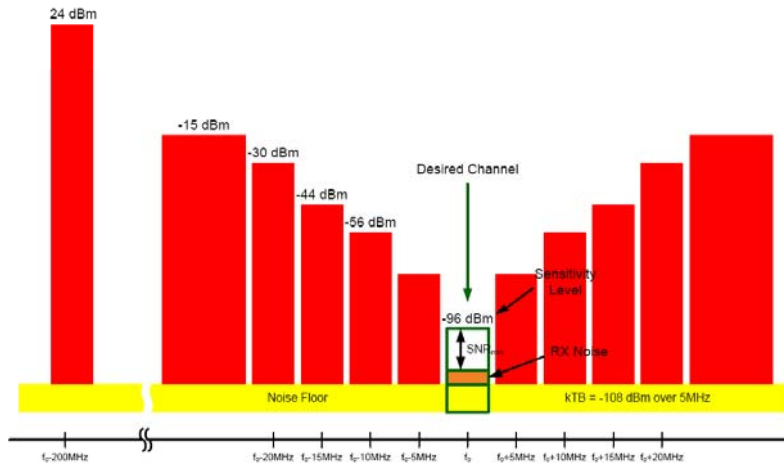
## Deriving Requirements



- System specifications for receiver is derived from the *blocking mask* and the choice of *A/D converters*

**A/D Specifications**

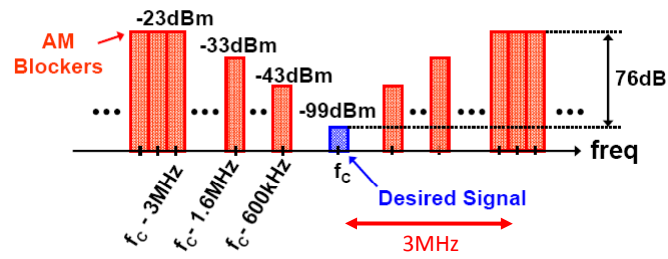
## UMTS Blocker Mask



## GSM Blocker Mask

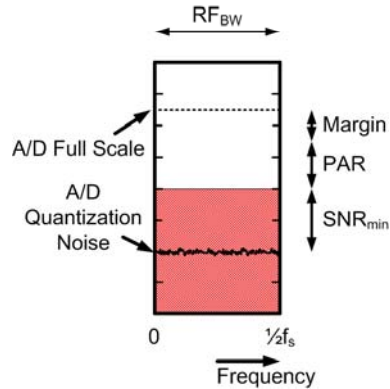
Narrow-band signals

### GSM 900 Blocking Profile



## A/D Converters Specifications

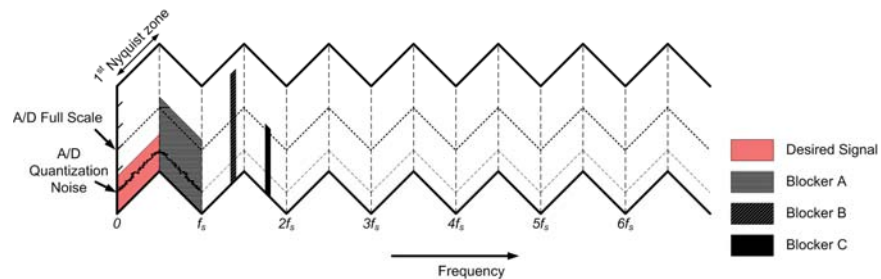
Sufficient Condition



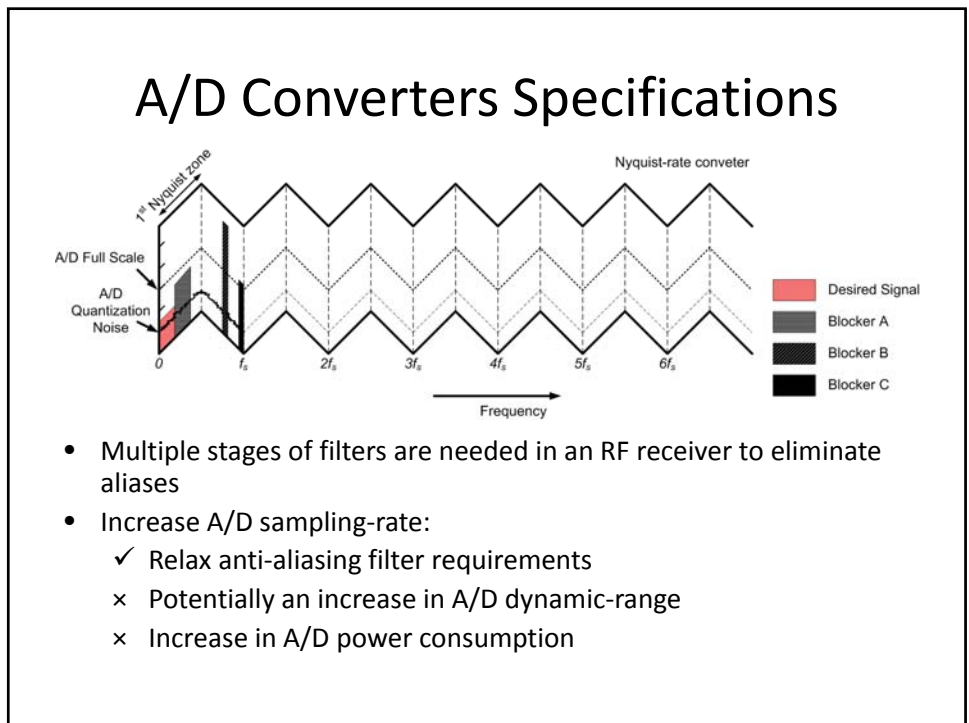
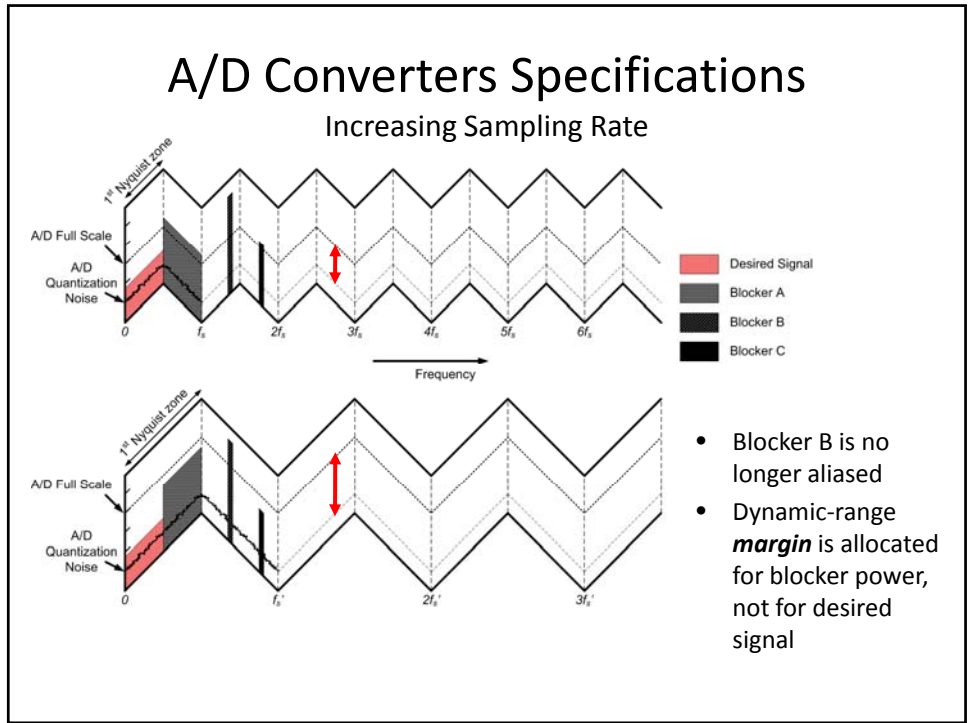
- Nyquist Criterion
  - $F_s = 2 \times RF_{BW}$
  - Doesn't have to be at DC !  
(Beware of noise folding)
- Dynamic-range budgeting
  - $SNR_{min}$  for successful decoding
  - Peak-to-average power ratio
  - Margin for other 'stuff'  
(intermods, leftover blocker signals, etc)

## A/D Converters Specifications

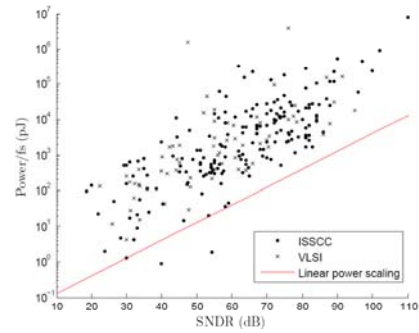
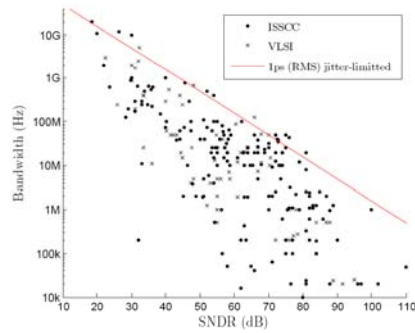
The Full Picture



- Desired signal is not in isolation
- Blocker signals will fold down due to a sampling operation (aliasing)
- Adjacent channels are especially hard to filter out



## A/D FOM Survey



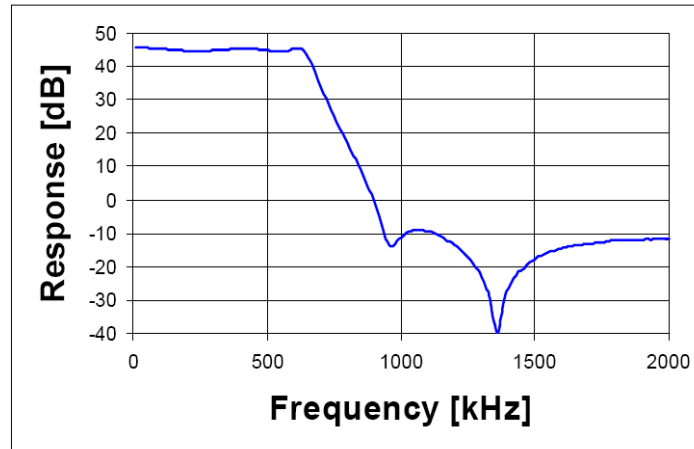
- What is achievable ?
- $1\text{ps}_{(\text{RMS})}$  jitter seems to be the empirical limit
- 10x power for 20dB improvement in SNDR
- Trend deviate for high-res converters

B. Murmann, ADC Performance Survey

## Pre-condition RF Signals: Summary

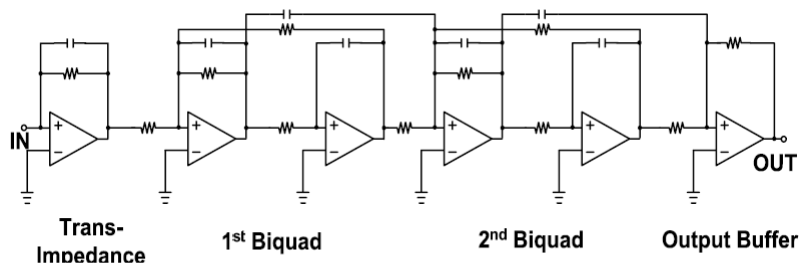
- Blockers are **BAD**:
  - Large magnitude will saturate circuits
  - It will alias down within A/D converter
- Role of baseband filters:
  - Limit dynamic range, filter out large blockers
    - Make life easier for succeeding blocks
  - It serves as an **anti-alias filter** for the A/D
- Better A/D → Less filter stages
  - Power optimization between filters and A/D

## Example: CDMA Baseband Filter



V. Aparin, ISSCC 2005

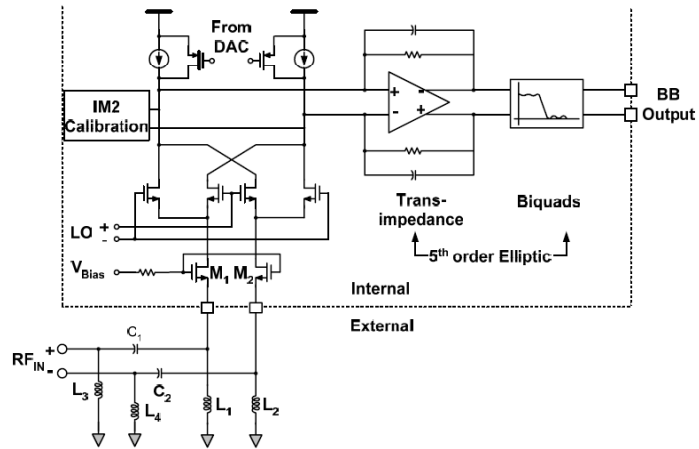
## CDMA BB Filter: Implementation



V. Aparin, ISSCC 2005

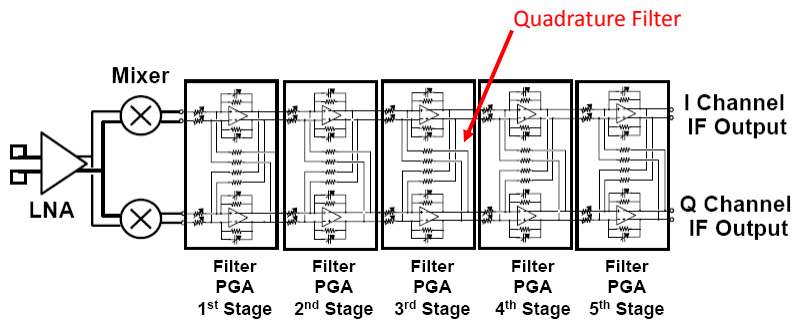


# CDMA BB Filter: Mixer + 1 pole



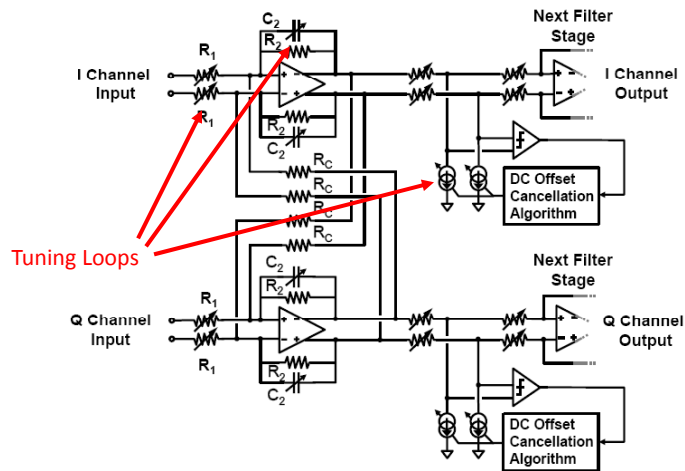
V. Aparin, ISSCC 2005

# GSM BB Filter



O. Erdogan, J. Rudell, ISSCC 2005

## GSM BB Filter



O. Erdogan, J. Rudell, ISSCC 2005

## Discrete-Time Filters

- Advantages
  - Well-defined corner frequencies (Cap matching)
  - Corner frequencies are tunable (switch in/out caps)
  - Superior linearity
- Disadvantages
  - Sampled-data system → Aliasing
  - Operating speed is limited by OTA settling
  - Power consumption

### Sampling Mixer

*Single-balanced mixer with capacitive load*

$$v_{out}[n] = \frac{q_{in}[n]}{C_H} + v_{out}[n-1]$$

$$q_{in}[n] = G_m \cdot \int_{nT_{LO}}^{nT_{LO} + \frac{T_{LO}}{2}} V_{RF}(\tau) \cdot d\tau$$

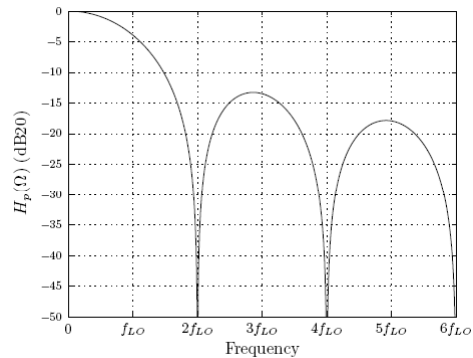
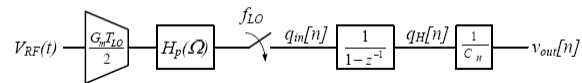
### Sampling Mixer

*Single-balanced mixer with capacitive load*

Charge Packets →  $v_{out}[n] = \frac{q_{in}[n]}{C_H} + v_{out}[n-1]$  ← DT Integrator

$$q_{in}[n] = G_m \cdot \int_{nT_{LO}}^{nT_{LO} + \frac{T_{LO}}{2}} V_{RF}(\tau) \cdot d\tau$$

## Sampling Mixer - Model

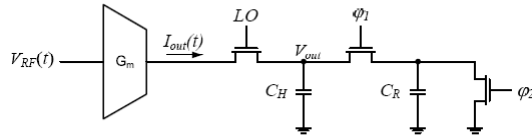


## Sampling Mixer: Recap

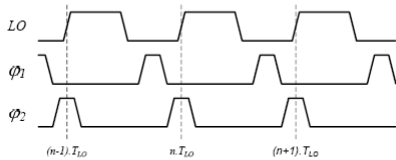
- Output of a mixer is **discrete-time**
  - Needs to evaluate at the right time-instants
  - Slightly more complicated for double-balanced
- Mixer is a **sampler**
  - Aliasing still happens with period of  $f_{LO}$
  - Nulls on even harmonics due to nature of windowed-sampling
  - No need for another sample-and-hold amplifiers !

# Lossy Integrator

Well-controlled corner frequency



$$q_H[n] = \alpha \cdot q_H[n-1] + q_{in}[n]$$



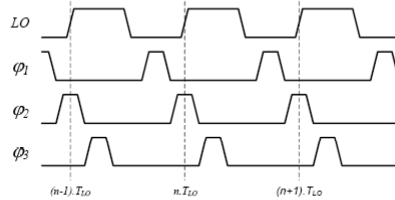
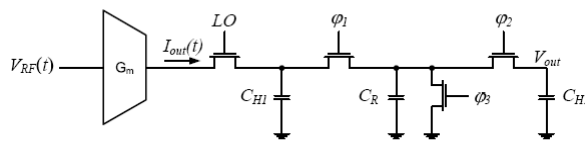
$$\frac{Q_H(z)}{Q_{in}(z)} = \frac{1}{1 - \alpha z^{-1}}$$

$$\alpha = \frac{C_H}{C_H + C_R}$$

$\alpha$  controls corner-frequency

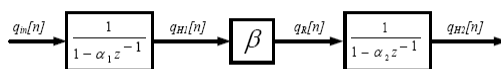
$$G_c = \underbrace{\frac{G_m T_{LO}}{2}}_{V \rightarrow Q \text{ conv. gain at DC}} \cdot \underbrace{\frac{\pi}{2}}_{H_p(f_{LO})} \cdot \underbrace{\frac{1}{1 - \alpha_1}}_{DT \text{ integrator gain at DC}} \cdot \underbrace{\frac{1}{C_H}}_{Q \rightarrow V \text{ conversion}}$$

# Higher-Order IIR Filtering

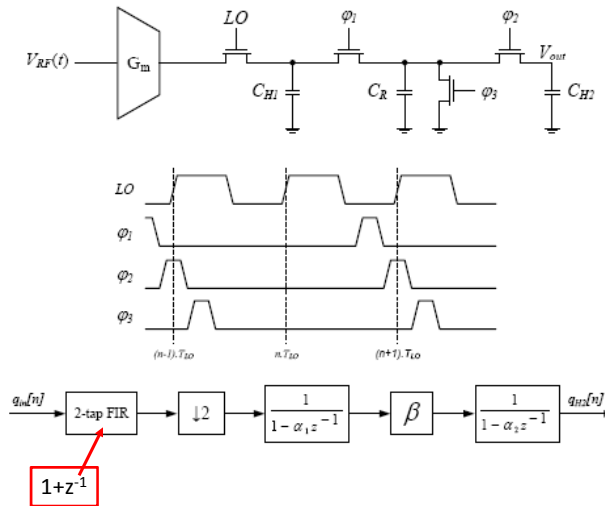


$$\alpha = \frac{C_H}{C_H + C_R}$$

$$\beta = \frac{C_R}{C_{H1} + C_R} = 1 - \alpha$$



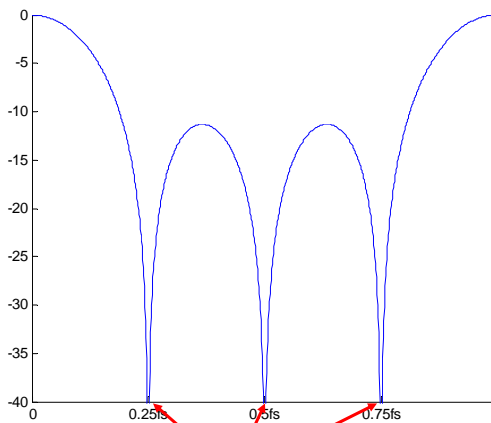
## Sample-Rate Down-conversion



$1+z^{-1}$

## Moving-Average Filters

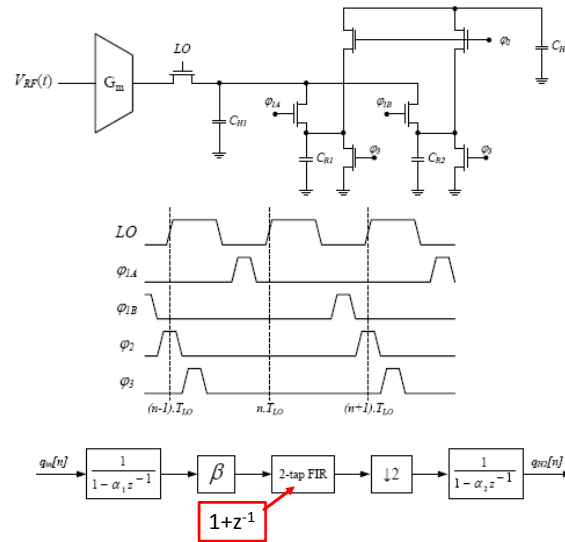
'Ideal' Anti-alias filtering



Downsample-by four  
 FIR :  $H(z) = 0.25[1+z^{-1}+z^{-2}+z^{-3}]$

Nulls exactly at potential aliases  
 (assuming narrow-band signals)

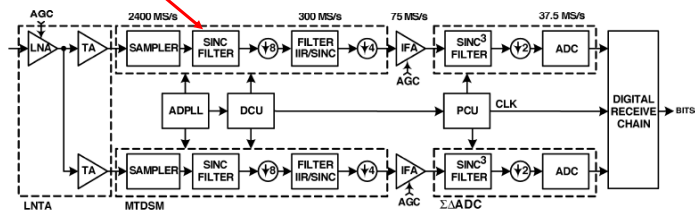
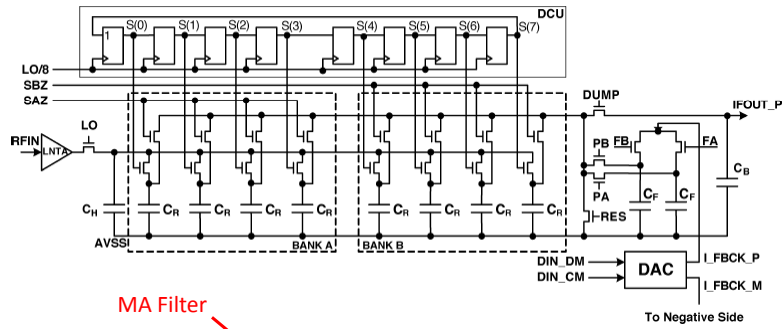
## Sample-Rate Down-conversion (2)



## Discrete-Time Filter in RF Rx: Summary

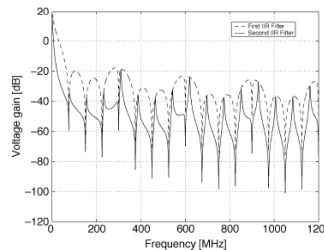
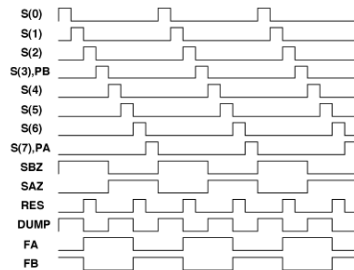
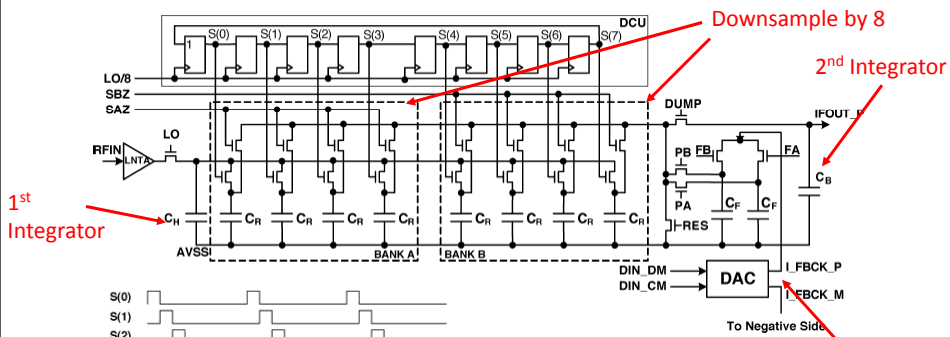
- Mixer = Sample-and-Hold
  - Main reason this technique makes sense in RF Rx
- Moving-average filter
  - Exactly what is needed prior to sample-rate reduction
- Passive switched-capacitor circuits
  - No limitation on OTA BW
- Retain all the advantage of SC filters
  - Limited pole placement due to passive nature
  - Good for low-pass filters, not for band-pass filters

# TI DRP – Discrete-Time Rx



R.B. Staszewski, JSSC Dec 2004

# TI DRP – Discrete-Time Rx

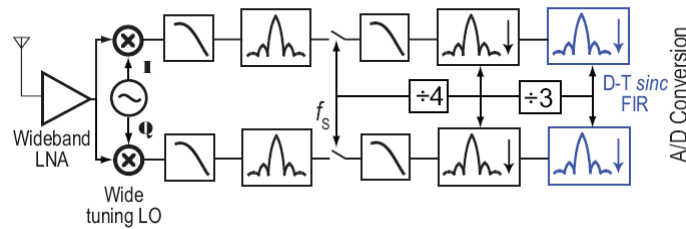


Feedback (cancellation):  
-DC offset  
-IM2

R.B. Staszewski, JSSC Dec 2004



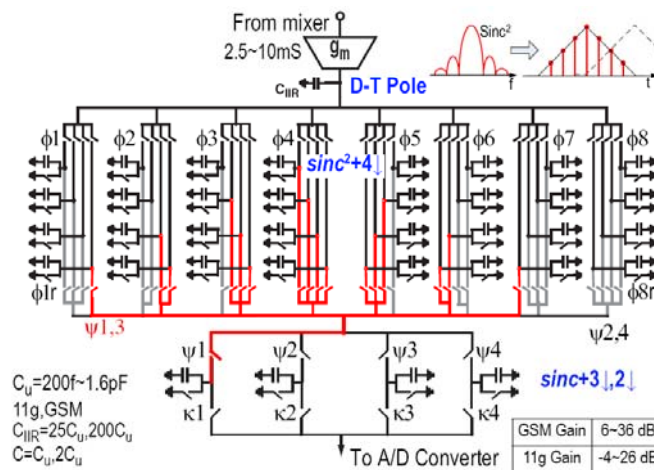
## UCLA Software-Defined Rx



- Same idea: Use moving-average sampler as anti-alias filter prior to downsampling
- Need higher rejection on MA filter nulls
  - Use a triangle window, instead of a rectangular
  - $\text{Sinc}^2$  frequency response

R. Bagheri, ISSCC 2006

## UCLA Software-Defined Rx

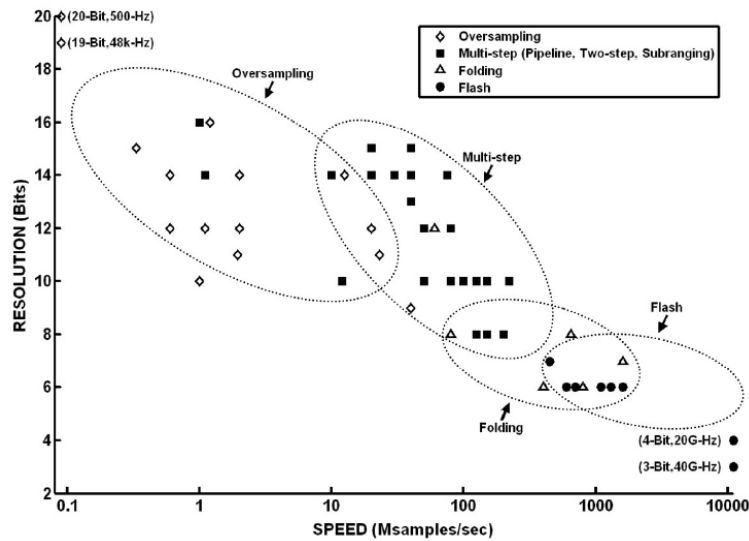


R. Bagheri, ISSCC 2006

## A/D Selection for RF Receivers

- Sufficient conditions
  - Nyquist  $\rightarrow f_s = 2 \times BW$
  - $DR = SNR_{min} + PAR + \text{'margin'}$
- Use higher sampling-rate A/D
  - Less aliasing, treat blockers as signal
  - Allocate **'margin'** for blockers
- Focus today:  $\Sigma\Delta$  A/D converter
  - High sampling-rate
  - High dynamic-range (where it matters)

## ADC Resolution vs. Speed



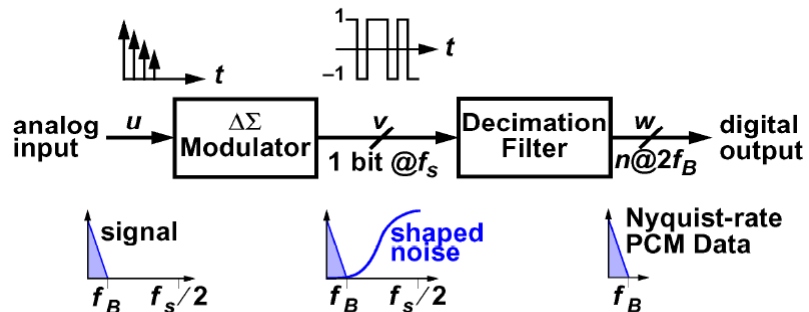
B.Kim, ISSCC 2006

© 2006 IEEE International Solid-State Circuits Conference © 2006 IEEE

## Why $\Sigma\Delta$ A/D Converters in RF Receivers

- 'Free' anti-alias filtering
  - Actually blockers are filtered in the digital domain
- High resolution possible with low-resolution components
- Very good power efficiency (FOM)

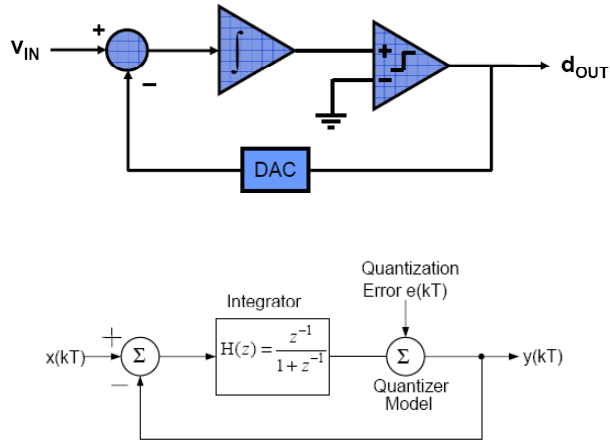
## A $\Delta\Sigma$ ADC System



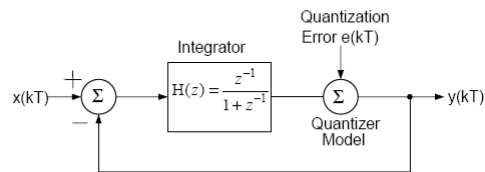
- The  $\Delta\Sigma$  modulator encodes (modulates) its input in such a way that the quantization noise present in the output is *shaped*
- The decimation filter removes this noise

2

## ΣΔ Modulator



## ΣΔ Modulator

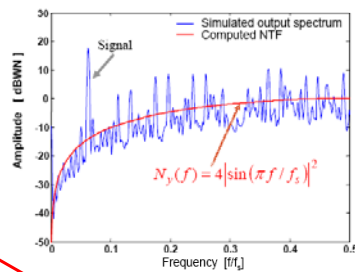


Signal transfer function:

$$STF = \frac{Y(z)}{X(z)} = \frac{H(z)}{1+H(z)} = z^{-1} \Rightarrow \text{Delay}$$

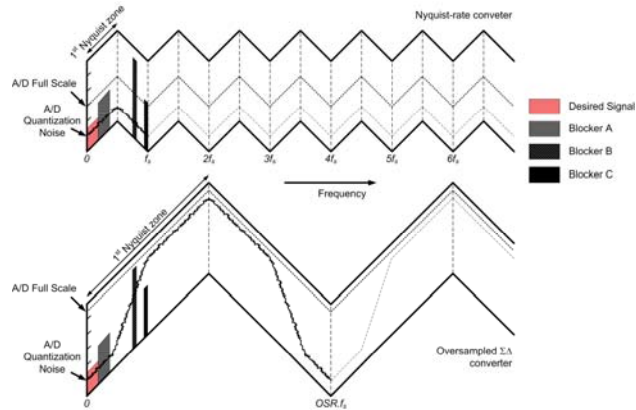
Noise transfer function:

$$NTF = \frac{Y(z)}{E(z)} = \frac{1}{1+H(z)} = 1 - z^{-1} \Rightarrow \text{Differentiator}$$



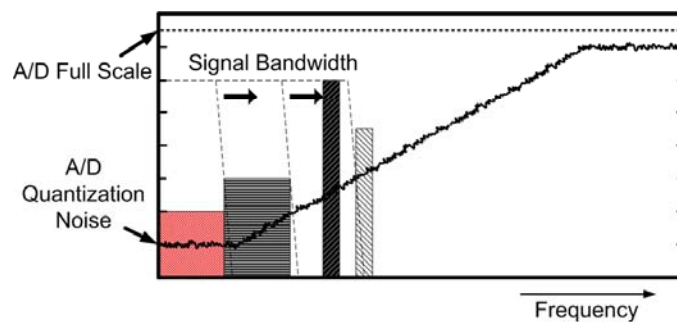
In general, filters in the ΣΔ loop shapes **quantization noise**, not the signal

## $\Sigma\Delta$ A/D Converters in an RF Receiver



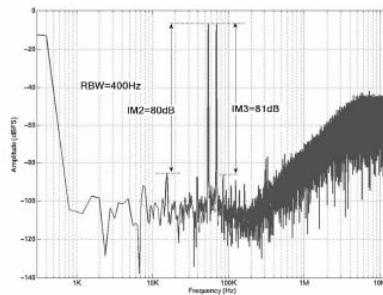
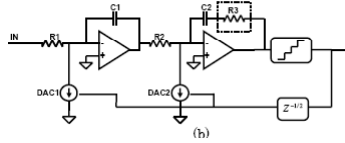
- A sigma-delta A/D is well-suited for an RF receiver:
  - **Oversampling** reduces aliasing
  - Low quantization noise **only** around signal of interest

## Arbitrary Signal Bandwidth



- Signal bandwidth is never explicitly defined in the analog domain
  - Large bandwidth  $\rightarrow$  more quantization noise
- Final signal selection is performed in the digital domain
  - Digital filters are cheap and easily reprogrammable

# $\Sigma\Delta$ #1: $\Sigma\Delta$ A/D for GSM/WCDMA

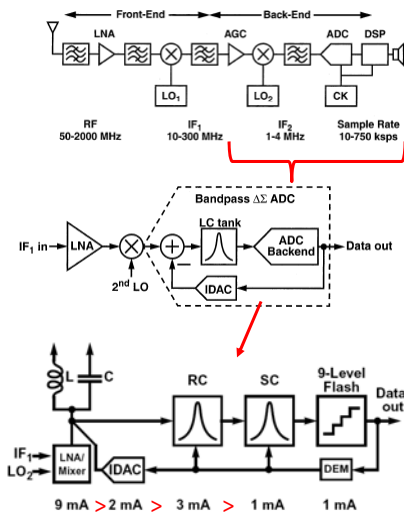


- Second-order CT SD
- Low power, small area
- Reconfigurable between GSM/WCDMA by changing clock-rate
- Most of DR is allocated for blockers

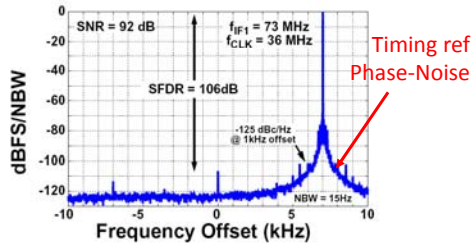
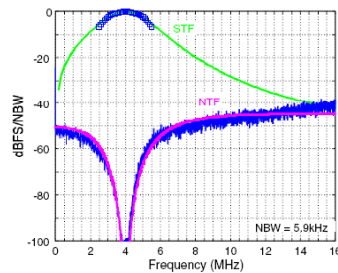
	GSM(LP)	GSM(BP)	WCDMA
Signal BW	100KHz	200KHz	1.92MHz
Dynamic Range	86dB	80dB	63dB
Peak SNR	84dB	79dB	61dB
Clock	26MHz		62.4MHz
Power	2.1mW		3.2mW
Supply voltage	1V		
Active Area	.18mm <sup>2</sup>		
Technology	CMOS 65nm		

M. Vadipour, VLSI 2008

# $\Sigma\Delta$ #2: Bandpass $\Sigma\Delta$ A/D



90dB @ 50mW, 333kHz BW, 10-300MHz  $f_{input}$



R. Schreier, ISSCC 2002

## $\Sigma\Delta$ #3: Pipelined A/D Replacement

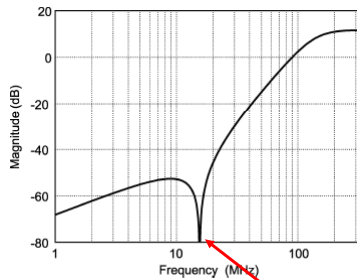
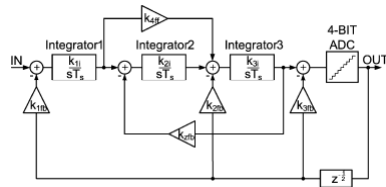


Fig. 2. Noise-transfer function (NTF) plot.

Imaginary pole (resonator) to get better NTF rejection

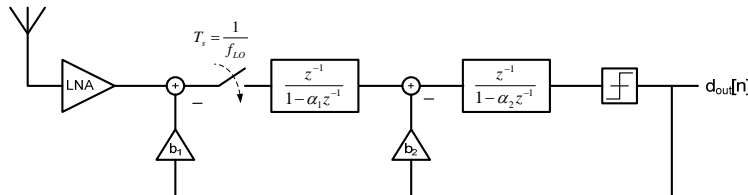
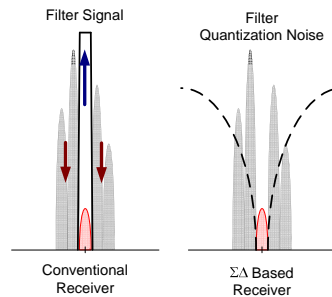
- Integrated PLL for low jitter
- 20MHz BW, 76 dB DR
  - 122 fJ/conv.step (w/o PLL)
  - 354 fJ/conv.step (w. PLL)
- Performance on par with state-of-art pipelined A/D converter
  - Anti-aliasing *is* free

Sampling Frequency	640MHz	
Conversion Rate	40MS/s	
Input Range	0-20mV	
Peak SNR	76dB	
THD	-78dB	
Peak SNDR	74dB	
ENOB	12	
Process	1.2V 130nm 1P8M CMOS	
Chip Area	8.6mm <sup>2</sup>	
Power	Modulator	20mW
	Decimator 40MS/s	18mW
	PLL 2.56GHz	12mW
	I/O 1.8V	4mW

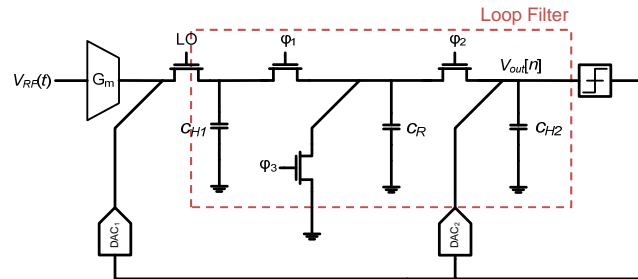
G. Mitteregger, JSCC December 2006

## $\Sigma\Delta$ -Based Receiver Architecture

- It's an RF-to-digital converter
- Direct-conversion mixer
- Sample the output of mixer at  $f_{LO}$ 
  - No aliasing
  - Very high oversampling ratio (OSR)
- Simple loop filter:
  - Only MOS switches, no linear amplifiers



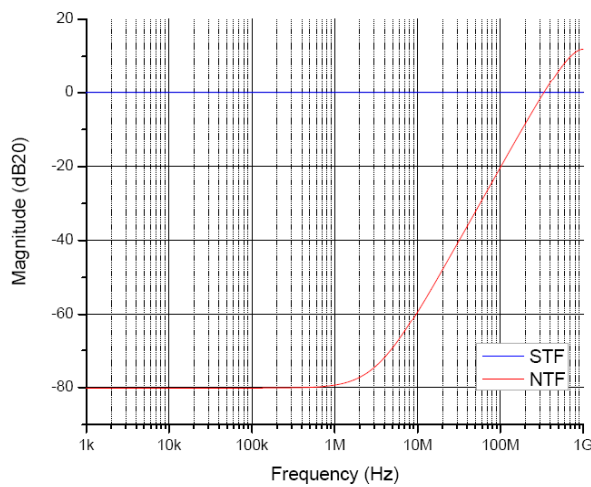
## Second Order $\Sigma\Delta$ Modulator



- Passive, switched-capacitor loop-filter, feedback-compensated modulator
- A 1-bit quantizer and DAC is used to ensure excellent linearity

[3] F. Chen, B. Leung, "A 0.25-mW Low-Pass Passive Sigma-Delta Modulator with Built-in Mixer for a 10-MHz IF Input," *IEEE Journal of Solid State Circuits*, vol. 32, No. 6, pp 774-782, June 1997

## $\Sigma\Delta$ Modulator Design



$C_{H1} = 10 \text{ pF}$   
 $C_{H2} = 10 \text{ pF}$   
 $C_R = 100 \text{ fF}$   
 $f_{LO} = 2 \text{ GHz}$

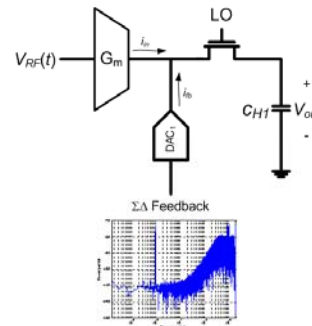
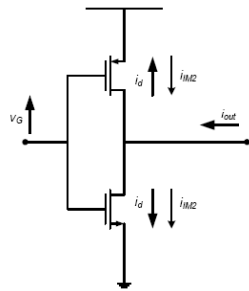
STF is flat across the band by design

Bandwidth	SNR
2 MHz	84 dB
4 MHz	80 dB
8 MHz	74 dB
20 MHz	61 dB



## GM Design: Minimizing Distortion

- Input-limited
  - Distortion due to V-to-I conversion
- Bias-point optimization
- Output-limited
  - Distortion due to excessive voltage swing
- $\Sigma\Delta$  FB + output load impedance



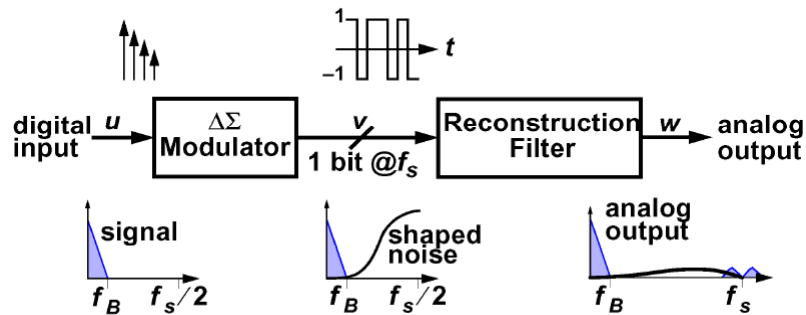
## $\Sigma\Delta$ A/D: Summary

- **Oversampling**
  - Spreads quantization noise over wider bandwidth
  - Less aliasing
- **Quantization-Noise Shaping**
  - Push quantization noise away from desired BW
  - High SNR only around a narrow BW
- Enclose filters within an A→D→A feedback loop
  - Contrast with filters followed by an A/D
  - Process error signal ( $\ll$  than desired signal)

## Mixed-Signal in RF Tx

- Main idea: Replace PAs with DACs
  - Power efficiency (switching PAs)
  - Digital pre-distortion, correction, calibration, etc...
- Problems:
  - High-speed, high-resolution
  - Reconstruction filter
- Techniques
  - Sigma-Delta
  - Polar Modulation

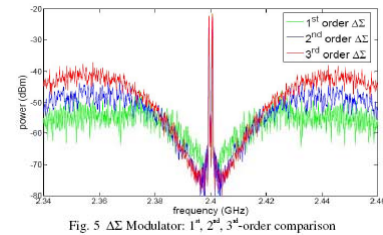
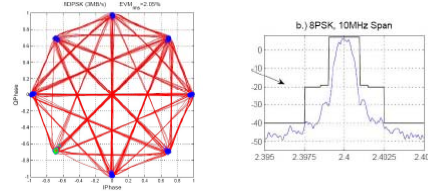
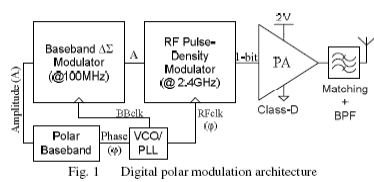
## A $\Delta\Sigma$ DAC System



- **Mathematically similar to an ADC system**  
The modulator is digital and drives a low-resolution DAC, whose output is then filtered by an analog filter to attenuate the out-of-band noise. We will concentrate on ADCs.

3

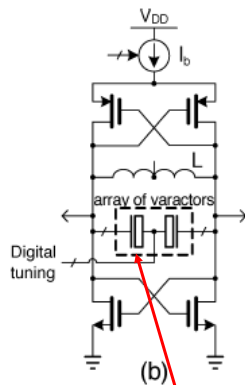
# RF DACs



- Cartesian → Polar
  - Phase-modulation in PLL
  - Amplitude-modulation in PA
- Use  $\Sigma\Delta$  modulation to get good linearity out of small numbers of large switching elements
- Use matching network as reconstruction filter

J. Stauth, CICC 2008

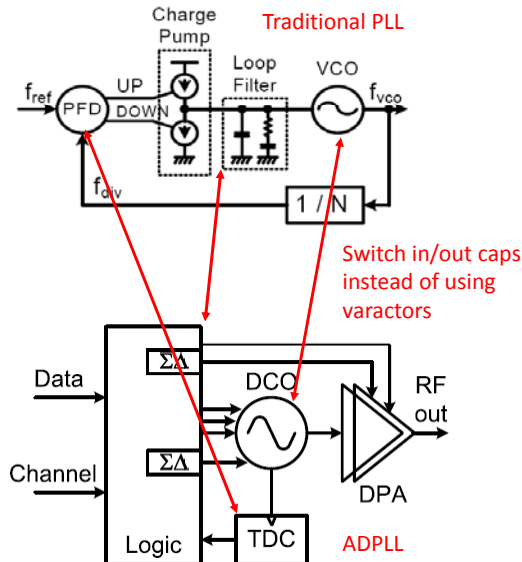
# TI DRP: All-Digital PLL

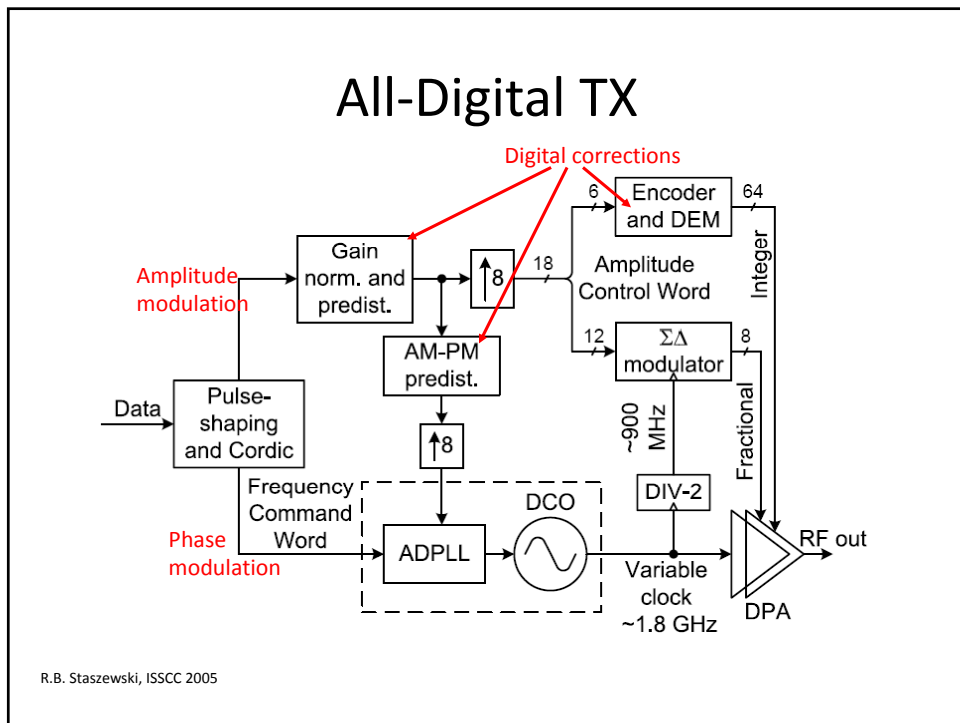
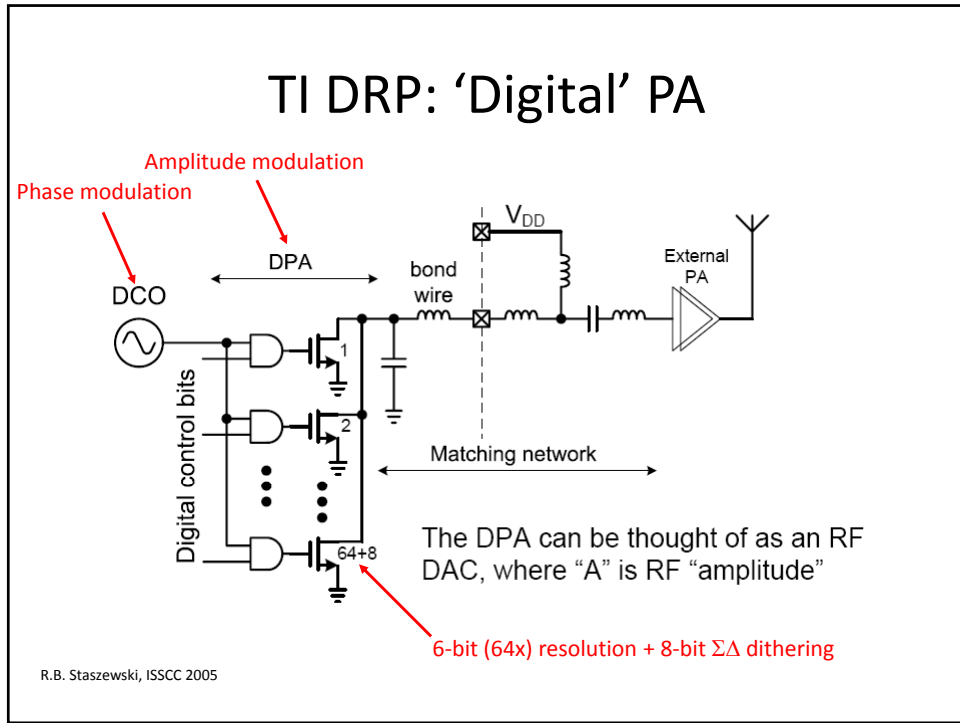


In 130nm, min gate cap is  $\sim 38$  aF  $\approx 23$ kHz @ 2.4GHz

Use  $\Sigma\Delta$  for finer resolution

R.B. Staszewski, ISSCC 2005



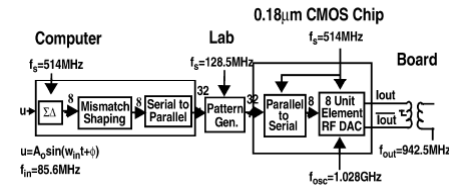
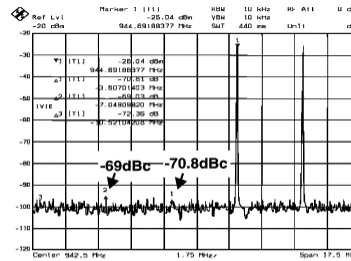
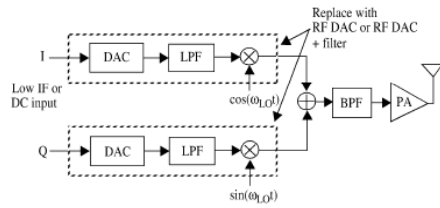


## Summary

- Boundary between 'RF' and 'Mixed-signal' is diminishing in RF Transceiver design (0-5GHz)
- Lots of system optimization 'tricks' that uses a combination of RF and mixed-signal techniques
  - Transceiver design is no longer: RF designer + baseband designer + A/D designer
- Trend towards digital closer to the antenna

## Extra Slides

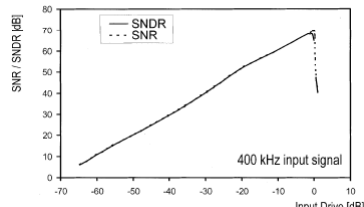
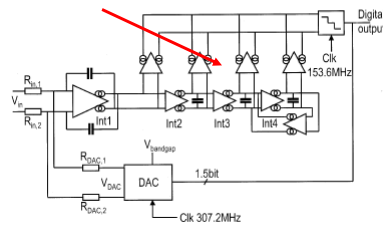
# RF DACs



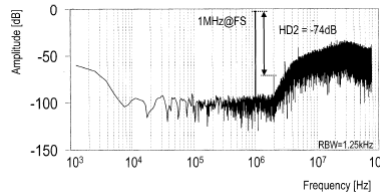
S. Luschas, JSSC, Sept 2004

# $\Sigma\Delta$ #4: $\Sigma\Delta$ A/D for UMTS

## Feedforward Compensation



70dB @ 3.3mW, 2MHz BW



R. Schreier, ISSCC 2002

TABLE I  
PERFORMANCE SUMMARY

Conversion system	Zero-IF
$\Sigma\Delta$ modulator	Continuous-Time, 4 <sup>th</sup> order, 1.5bit
Sampling rate	153.6MHz
Signal bandwidth	2MHz (single modulator)
Oversampling ratio	40
Input voltage range	0.5V <sub>DD</sub> , differential for a sincoid
Dynamic range	70dB
Total Harmonic Distortion	-74dB
Image Rejection	>53 dB (only 6 samples measured)
Process	1.8V, 1P, 5M, 0.18 $\mu$ m CMOS
Area and power consumption	Area (mm <sup>2</sup> ) Power@1.8V (mW)
I&Q $\Sigma\Delta$ modulator	210.12 213.3
PLL	0.14 3.6
Oscillator	0.029 0.72
Bandgap	0.02 0.54
Total	0.43 mm <sup>2</sup> 11.5 mW